

## **MUCUS (UNCACHEABLE)**

**DIRECTOR** 

Antonin De Bemels

**DURATION** 

5:00

**YEAR** 

2019

**ORIGINAL LANGUAGE** 

French

**CATEGORY** 

Video Art

Performance

**SERIE** 

**ANTOFOCUS** 



## **DESCRIPTION**

"In computing, a cache (/kæ?/ ( listen) kash,[1] or /?ke??/ kaysh in AuE[2]) is a hardware or software component that stores data so that future requests for that data can be served faster; the data stored in a cache might be the result of an earlier computation or a copy of data stored elsewhere. A cache hit occurs when the requested data can be found in a cache, while a cache miss occurs when it cannot. Cache hits are served by reading data from the cache, which is faster than recomputing a result or reading from a slower data store; thus, the more requests that can be served from the cache, the faster the system performs." (Wikipedia)

SOUND

Stereo

**SHOOTING FORMAT** 

HD

**KEYWORDS** 

Body, gestures, mask

**THEMES** 

Identity