MEX AND THE ANIMALS



DIRECTOR
Elisa Gleize

DURATION
8:22

YEAR
2020

ORIGINAL LANGUAGE
French

CATEGORY
Animation
Experimental
Video Art

DESCRIPTION
Mex and the animals could be the title of a children's book. How does a person grow up without animals? What imaginary world will we construct around them, and from what?

The story is narrated by Mex, a melancholy cyborg who wanders through virtual space among images of different animals. These creatures are no more than rough virtual reconstructions of those that have long since disappeared, visibly still dominated and commodified.

Mex's quest raises anthropological questions through a fictional story set in an unknown time. It belongs to a common fantasy world fuelled by eco-anxiety and portrays a 'post-animal' epoch through an individual who is nostalgic for these absent bodies.

SOUND
Stereo

FURTHER INFORMATION

Made using the on-line multimedia platform *Second Life*.

KEYWORDS
Dystopia, animals, extinction, virtual world, avatars, Second Life, machinima

THEMES
Animals
Environment
Identity
Technology and media